**ALERT BOX**

<!DOCTYPE html>

<html>

<body>

<h2>JavaScript Alert</h2>

<button onclick="myFunction()">Try it</button>

<script>

function myFunction() {

alert("The System is under Maintenance!");

}

</script>

</body>

</html>

**CONFIRM BOX**

<!DOCTYPE html>

<html>

<body>

<h2>JavaScript Confirm Box</h2>

<button onclick="myFunction()">Try it</button>

<p id="demo"></p>

<script>

function myFunction() {

var txt;

if (confirm("Press a button!")) {

txt = "You pressed OK!";

} else {

txt = "You pressed Cancel!";

}

document.getElementById("demo").innerHTML = txt;

}

</script>

</body>

</html>

**VIDEO LOOP ATTRIBUTE**

<!DOCTYPE html>

<html>

<body>

<h1>The video loop attribute</h1>

<video width="320" height="240" controls loop>

<source src="movie.mp4" type="video/mp4">

<source src="movie.ogg" type="video/ogg">

Your browser does not support the video tag.

</video>

</body>

</html>

**AUDIO LOOP ATRRIBUTE**

<!DOCTYPE html>

<html>

<body>

<h1>The audio loop attribute</h1>

<p>Click on the play button to play a sound:</p>

<audio controls loop>

<source src="horse.ogg" type="audio/ogg">

<source src="horse.mp3" type="audio/mpeg">

Your browser does not support the audio element.

</audio>

</body>

</html>

**PROMPT BOX**

<!DOCTYPE html>

<html>

<body>

<h2>JavaScript Prompt</h2>

<button onclick="myFunction()">Try it</button>

<p id="demo"></p>

<script>

function myFunction() {

let text;

let person = prompt("Please enter your name:")

if (person == null || person == "") {

text = "User cancelled the prompt.";

} else {

text = "Hello " + person + "! How are you today?";

}

document.getElementById("demo").innerHTML = text;

}

</script>

</body>

</html>